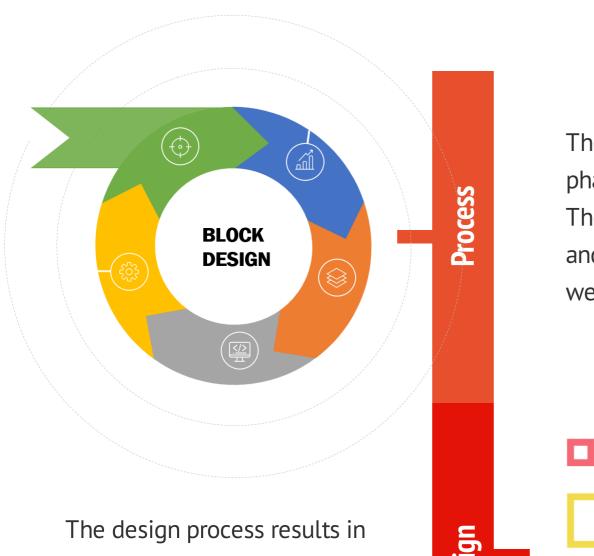
Block Design and Develop

Our Block Design and Develop process brings together a highly skilled team to create engaging blended Block units within a 9-week project cycle



The process defines five phases of the D&D process. The two key phases: Design and Develop, occur over a 9-week project cycle.

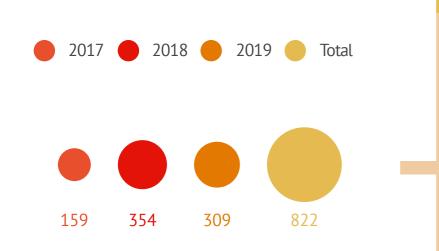
The design process results in the development of a unit design map, that scaffold learning across the Block structure



In the develop phase, academics, learning designers and librarians work together to build a 'master space' of the unit.

The develop phase culminates with a peer review, where we come together to assure quality and brainstorm improvements





In 2017, we Blocked all First Year subjects In 2018-2020 we Blocked all 2nd & 3rd year subjects In 2020-2021, we are blocking post-graduate subjects